SWE RVE

THREE DAY
FESTIVAL
FEATURING
INNOVATION
IN MUSIC
PRODUCTION
BY GRADUATING
STUDENTS

Wednesday 19 April to Friday 21 April 2.00pm – 11.00pm

UCLan Media Factory, Kirkham Street, Preston PR1 2XY

FREE ADMISSION

www.uclan.ac.uk/lancashireartsfestival

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LANCASHIRE ARTS FESTIVAL

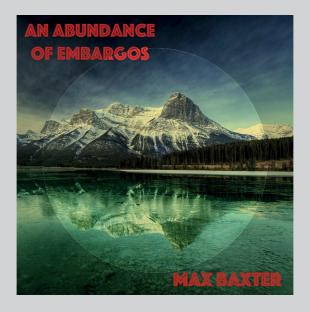


SCHEDULE WEDNESDAY 19 APRIL TO FRIDAY 21 APRIL

WEDNESDAY 19 APRIL	2.00 PM - 11.00 PM	VENUE
Max Baxter	An Abundance of Embargos	ME011
Graham Marshall	Coalesce	ME011
Jamie Blezard	50 Hz	ME011
Jordan Roberts	Changing Faces	ME011
David Sharrock	Gems	ME011
Sam Buckley	Equipoise	ME011
Kristian Evans	Syria & The Fight Against Myself	ME035
Rob Cook	Living La Vida Lo-Fi	ME035
Kieran Fisher	Dub Wookie 'In Session'	Theatre 2
Alex Botosh	Ambient Rhythm	Theatre 2
Oliver Beckles	Requiem	Theatre 2

THURSDAY 20 APRIL	2.00 PM - 11.00 PM	VENUE
Christina Hunter	A Rivalry Without Limits	ME011
Aaron Ivey	P.R.O.G.R.E.S.S	ME011
Sam Rabbette	Picture Frame	ME011
Darren Watson	Planet X	ME011
Jack Naylor	The Legend of Tellus	ME011
Steven Fleming	Hanging Lights	ME011
Ashley Fitzsimons	Subject 76	ME035
Gary McMaster	Digital Age Propaganda Machine	ME035
James Pye	AWOL	Theatre 2
Harry Ovington	The Collections Pt.1	Theatre 2
David McLaughlin	In Media Res	Theatre 2
Maelor Hughes	Milltown Tales	Theatre 2

FRIDAY 21 APRIL	2.00 PM - 11.00 PM	VENUE
David Robertson	Symfolia	ME011
Tomos Rogers	Dream Box	ME011
Daniel Rossall	The Feel	ME011
Jordan Whitehead	Insidious	ME011
Paul Callighan	Indigo	ME011
Nick Wood	Ynysmonks	ME011
Toby Yeung	Chillax	ME011
Oliver Smith	scapes	ME035
Connor Williams	Sound World without	
	Moving Images	ME035
Liam Shaw	Dissociation	ME035
James Gelson	The Sound Man	Theatre 2
Paul Williams	Get Me Out Of These Clothes	Theatre 2



MAX BAXTER AN ABUNDANCE OF EMBARGOS

An experimental series of compositions consisting of a wide range of sonic colours, handpicked from various EDM sub-genres such as drum and bass, hip-hop and dub. Having spent the most part of his musical career in rock bands, he manages to deliver a sense of abrasiveness and grit that is most often encapsulated within electric guitar based rock music.

With a varying range of influences from artists such as Metrik all the way to Manchester's very own Dub Smugglers, Max pieces together sonic timbres in a fresh and exciting manner.



OLIVER BECKLES REQUIEM

Requiem is a short film written, directed and scored by Oliver Beckles.

It follows the journey of a murderer who is known only by the name on his jacket, "Smoky Joe". A murderer who drives around town disguised by his rabbit, taking the lives of his victims with a pipe.

The score to this piece is inspired by the works of Cristobal Tapia De Veer, Mica Levi and Kane Ikin. It contains microphone-captured material such as the human voice, unique hardware synthesiser patches and sampled material in order to create interesting timbres and ambiences while still maintaining its integrity as a score.

Oliver Beckles is a producer of ambient and electronic music providing original compositions for sound/video installations and film as well as doing work within sound design and audio/ dialogue repair.



JAMIE BLEZARD 50 HZ

50 Hz is the brand new EP by bass music producer and sound designer Jamie Blezard who is also known as Quiet Noize, the EP contains a mixture of sub heavy tracks and features a combination of bass music genres such as bass house, drum and bass, dubstep and more which are all themed towards the darker side of music.

The 50 Hz launch installation will be showcasing five pieces along with track information and Q&A from a music production / sound design standpoint.

1

2

ALEX BOTOSH AMBIENT RHYTHM

Ambient Rhythm is a live compositional performance and discussion on the use of rhythm within music and exploring its various uses. The event will be a spotlight on how rhythm dramatically alters the feel of how music can be perceived, by creating new interesting atmospheres through the use of rhythmic variation.

Influenced by the work of Brian Eno, Phillip Glass and Steve Riech also by the drumming influences of Jo Jo Mayer and Buddy Rich; Alexander Botosh is a musician, producer and filmmaker whose work is based around rhythmically complex genres of ambient drum 'n' bass, extreme metal and jazz.

3

4



SAM BUCKLEY EQUIPOISE

"Our task is to strike a balance, to find a middle way, to learn not to overextend ourselves with extraneous activities and preoccupations, but to simplify our lives more and more. The key to finding a happy balance in modern life is simplicity."

Sogyal Rinpoche

As a result of playing many different rhythmic styles growing up, Samuel Buckley is now a producer of many different genres of music. Finding interest in exploring undeveloped non-commercial areas of sound. Touching far reaches of the unconscious through use of traditional ancient instruments.

Now he is learning how to balance all these influences into a more concise direction through simplicity and acknowledgment.

The songs featured in this ep are all rhythmically different, but with some similar instrumentation. This EP will flow from one song to next creating a more complete experience for the listener.



PAUL CALLIGHAN INDIGO

This down tempo EP consists of five pieces. All influenced by a sub-genre of hip-hop music known as Trill Wave or otherwise known as Cloud Rap. Its compositional intension is to create a spiritual, dream like aesthetic containing elements of Trap music and chill out music. Trillwave originated in the 2000s, and has become increasingly popular across the globe in recent years, particularly in Europe. Each composition on the EP is at a tempo ranging from around 50 to 100 BPM and aims to resonate with well-known Trill Wave artists such as Yung Sherman and the Sadboys collective, as well as Bones, Spooky Black, Gud and Chris Travis.

Indigo is a music producer, songwriter and vocalist whose work sits within the hip-hop genre. Indigo has a keen interest in studying ancient civilisations and omniscience. The inspiration for the name Indigo itself came from a pseudoscientific concept of 'Indigo adults', which is tied to spirituality.



ROB COOK LIVING LA VIDA LO-FI

"Is the soundscape of the world an indeterminate composition over which we have no control or are we its composers and performers, responsible for giving it form and beauty?"

R. Murray Schafer, 1973 Living La Vida Lo-Fi is a soundscape composition utilising a selection of field recordings made during the night from an apartment situated in a busy area of a city. A selection of samples and sounds from the recordings are used in conjunction with electric guitar to create a piece that represents the brooding unrest and gradual claustrophobia one can suffer from when trying to adapt to city life.

Rob Cook is an award-winning musician (Music Skills NI 2014 - Live Electronics category), producer and composer with a portfolio containing various styles of music including alternative rock, electronic music and minimalism. Rob has also performed live at the Marketplace Theatre, Armagh and the Mac Centre, Belfast and engineered recording sessions for Burning Codes frontman Paul Archer.



KRISTIAN EVANS SYRIA AND THE FIGHT AGAINST MYSELF

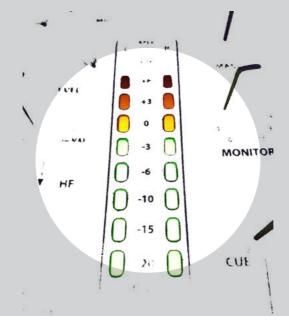
My work will be two 10-minute-long concept based installations utilising both sound and visual elements. As a vocalist, I decided that vocals are the most human way of performing music and displaying emotion. Due to this, vocals will play a major role in both of my pieces of work as they are portraying personal and very emotional subjects. As a guitarist, I feel that it is easy to portray a wide range of emotions through the guitar, whether it be the type of effects used or changing the timbre when playing. Due to this, I will also be featuring the guitar throughout both of my pieces of work but I will also be using percussion and piano sections too.

Syria. No longer home to us. - The purpose of this piece is to represent and follow the current refugee crisis in Syria. By combining recorded sound and visual representations, I hope to capture respectfully the true hardship and fear that is faced by the people of Syria.

(May contain content inappropriate for children, and that some viewers may find disturbing).

The Fight Against Myself - Mental illness is so crippling because the sufferer is not just fighting a disease, they are battling against their own mind. By utilising the performance environment and recorded sound, I hope to transform the space into an insight into a select few of the many mental illnesses that many people suffer with daily.

(May contain content some viewers may find upsetting)



KIERAN FISHER DUB WOOKIE 'IN SESSION'

Dub Wookie is about making people dance through the spirit of drum and bass Kieron Fisher aka 'Dub Wookie' is an electronic music producer and DJ specialising in the genre of drum and bass. It is within this area that he has been honing his individual sound and production techniques to recognise his goal of becoming fully established within the drum and bass movement.

Upon his immersion within music production, the world of DJing was unveiled and quickly became the Yang to the already present productions' Yin. While embracing both crafts Kieron has been steadily rising within the ranks of the local drum and bass community, ultimately earning a residency with a Lancastrian based events team; Down'n'Dirty.

Dub Wookie 'In Session' fuses the Dub Wookie sound and the aesthetics of drum and bass through a live 20 minute DJ set consisting solely of his own productions.

His work resonates with artists such as Calibre, Dillinja and Jam Thieves.

ASHLEY FITZSIMONS SUBJECT 76



Step into the shoes of a vulnerable man who has woken up in a situation where the only way out is his own recorded voice. 'Subject 76' is an experience of intensity and horror where the listener should use their imagination to paint a picture of what to do if they were in 'Jonathon Cambridge's' situation. Based on ideas from horror films and games, this experience delivered through headphones is designed to chill the listener and insight a sense of vulnerability. The piece consists of both speech and musical pieces, all to suit particular parts of a horror video game.

Ashley Fitzsimons created all but the final piece of this project. Mark Owen created the final piece of this project Creating a large variety of music. He has a large interest in making tracks that would be suitable for horror games or horror movies.



STEVEN FLEMING HANGING LIGHTS

Hanging Lights is a soundtrack EP composed by Steven Fleming, a music producer whose interests lie within film and TV soundtracks. Being a guitarist and composing frequently with orchestral instruments, these compositions came from a desire to explore different compositional techniques and timbres.

Utilizing atmospheric sounds derived from the ideas of musique concrète, along with the sounds of vintage synthesizers, Hanging Lights aims to deliver a tense and gripping listening experience, reminiscent of modern soundtracks but with a classic vibe of Eighties film.

Hanging Lights acts as an homage to variety of film and TV soundtracks, in styles ranging from sci-Fi, horror and thriller genres. Most notably TV shows such as Stranger Things and Mr. Robot and popular 80s films such as Tron and Bladerunner.



JAMES GELSON THE SOUND MAN

When organising a live music concert, a lot of work needs to be done to make the event successful. There are promoters, artist liaison staff, and ticket sales personal, to name a few. One job role that is often over looked is that of the sound engineer.

The Sound Man is an intimate audio and lighting installation. The piece demonstrates what goes on during the setup and sound check process of a live gig.

The piece is presented in a small cube with a pair of speakers and a pair of headphones. The speakers represent what would be going on in the room while the headphones represent what the sound engineer is thinking inside his head.

Audio materials recorded live at the New Continental, Preston.

MILLTOWN TALES

A collection of compositions brought to you via the means of Live Performance, Recorded Playback and Video...

Maelor Hughes is an independent Solo Singer/Songwriter based in Accrington, Lancashire. He delivers a relaxed twist on traditional music, blending melodic riffs with upbeat folk.

Since starting his solo career Maelor has enjoyed playing alongside or supporting The Levellers, The Wonderstuff, Ocean Colour Scene, Dreadzone, Merry Hell, 3 Daft Monkeys, Reverend and The Makers, Ferocious Dog, Bez - Happy Mondays amongst many others..

"Every Home needs a Maelor in it"
- Dan Donnelly (The Wonderstuff)

"I like what this guy does, The Lovechild of The Levellers and Billy Bragg"- BBC Introducing



www.facebook.com/maelorhughesmusic



maelorhughesmusic@gmail.com



twitter.com/maelorhughes

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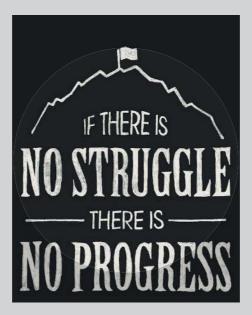
CHRISTINA HUNTER A RIVALRY WITHOUT LIMITS

Christina is a composer and songwriter who plays piano and guitar, working primarily in the acoustic/indie pop genres. Her lyrics take inspiration from a wide variety of artists such as James Arthur, Eminem and Evanescence. As this piece illustrates, she also has an interest in composing music for film.

A Rivalry Without Limits focuses on the events of the 2014 Formula One season, particularly the rivalry between the sport's two top drivers as they battled relentlessly for the title of world champion.

Featuring samples of audio from television pundits, driver interviews and radio messages between the drivers and their team, A Rivalry Without Limits guides listeners through the season-long rivalry from the perspectives of journalists, team bosses and the drivers themselves. It reveals the innermost beliefs and emotions of the two drivers, giving listeners an opportunity to connect to the piece on an emotional level.

The piece's use of orchestral instrumentation has been influenced by Hans Zimmer, who composed the soundtrack for 'Rush'. Further musical ideas have been influenced by Antonio Pinto's soundtrack for 'Senna'.



AARON IVEYP.R.O.G.R.E.S.S

Original songs sampled

- 1. Drake Underground Kings
- 2. Toto- Hold the Line
- 3. The Dramatics- Just Shopping

All music produced by Aaron Ivey

Twitter - @Aaron_LDN
Instagram – Aaron_Ldn
Soundcloud – Fizzlah The Producer

P.R.O.G.R.E.S.S is an instrumental EP consisted of five songs. The instrumentals will be in the genre of hiphop manipulating using different instrumentation and samples, which are used in three of the tracks. The other two tracks have been produced by scratch.

Through the EP presented, P.R.O.G.R.E.S.S represents the progress in which the producer has made. Throughout the years, Aaron Ivey has produced tracks that have not reached full potential through using EQ, Reverb and mastering tracks. This EP shows how Aaron has improved as a producer and improved on making music.

Aaron Ivey is a music producer and DJ; he started producing at the age of 15. Aaron started to make music within his high school making beats through Logic Pro. Throughout the years, Aaron has adapted to different DAW like FL Studio, Logic Pro X, Ableton and Pro tools.

Coalesce

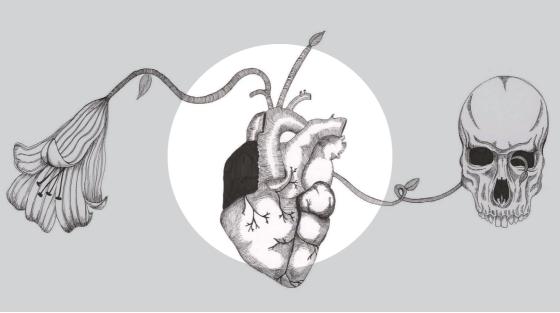
Graham Marshall

Formed from ideas from ongoing projects and working under the alias of Praxia, this compositional mix explores electronic music genres including elements of Dubstep, Downtempo, Ambient and Breakbeat music.

Analogue and digital equipment has been incorporated into the sound design and mixdown stages, with use of circuit bent instruments and effects pedals.

Drevious releases under this alias are available on Independent labels, Black North Audio, Sublimated Sounds, Abysmal Entities Archive and Old Ghost Records.

Other projects include music self-released via own Independent Label Apothecary Promotions. Sync music licencing, sound design and composition in an eclectic group of styles and genres as well as Lyring in a live dub duc and performing and writing in rock and reggae bands on guitar, bass and keyboard.



DAVID MCLAUGHLIN IN MEDIA RES

In Media Res sees David performing a selection of compositions that he has written in the last year which are reflecting on the various stages of life and death. It aims to highlight the gamut of emotions in the course of a lifecycle and to show the similarities between the smallest and biggest things in the universe. Each composition with have a visual counterpoint shown to complement the sonic journey.

Essentially a mini concept album, David has created these compositions in Ableton Live in such a way that it allows for melodies and rhythms to be randomised, which means that each performance will be unique. The task of controlling the ever-changing Ableton Live set is a fitting way to examine such Delphic topics as life and the universe itself.

David McLaughlin is a music producer who also works in the fields of sound design and audio-visual installation. He has released electronic music under various aliases including Audiodropouts and Axion as well as playing and touring with progressive rock band Sandstone.



GARY MCMASTER DIGITAL AGE PROPAGANDA MACHINE

On Tuesday 8 November, the U.S. presidential elections dominated the media outlets of the United Kingdom. Overshadowing local news with another countries politics and propaganda. The information overload forced upon us by corporate media outlets and their own agendas asks the question: "Do we really care?"

A vote we are not involved in, concerning states we do not live in, for senators we have never heard of, making laws that don't affect us, controlling borders far away from us, all force-fed to us on 24-hour rolling news. This sound installation invites the participant to create an alternative sonic version of events that day.

By using over 2000 sound bites recorded and edited from that day, Gary McMaster, a Blackburn based artist, producer and turntablist, has used his knowledge of sampling and sound design to create an interactive sound installation. The participant will be able to activate samples and sounds using MIDI controllers to create a sonic environment that represents the chaos of the headlines.



JACK NAYLOR THE LEGEND OF TELLUS

The Legend of Tellus is based upon a narrative, whereby a hero goes on a quest to defeat a villain, set in a similar world to Game of Thrones and the Lord of the Rings. The music tells the story by using leitmotifs to introduce and reintroduce the audience to characters and places within the narrative. The work is reminiscent of Wagner's operatic works, such as The Ring of the Nibelung.

Jack is aspiring to compose music, soundscape and design sound for film, TV and video games. Currently building a portfolio containing multiple genres of bespoke cinematic music ranging from bombastic orchestral music to intimate piano pieces, also including hybrid, orchestra with synthetics, and electronic pieces. Jack is influenced by a number of composers but most notable are Thomas Newman, Ramin Djawadi, Trent Reznor and Atticus Ross.



HARRY OVINGTON THE COLLECTIONS PT. I

The Collections Pt. 1 is an EP, written produced and performed by Harry Ovington, that will be included as the first instalment of a five part series of compositions.

Within this instalment, the artist has concentrated his efforts into creating a sub-genre with links to ambient, industrial, electronica and noise music.

Taking inspiration from artists such as; Bonobo, Nils Frahm and DemDike Stare, the intention was to create and record samples that were individual to the artist.

For example, the duration of a day on a building site was captured sonically, and then edited into rhythmical samples. In addition to this, other samples were captured during recording sessions in different locations across England and other countries.

By using these techniques, the compositions have adopted their own sonic characteristics that allow the listener to be transported into different sonic landscapes. Due to this, the compositions have additional links to Soundscape music and Musique Concrete.

Harry Ovington, as an artist, comes from a diverse musical upbringing. Having played guitar in funk-rock bands for a time, before changing his location and musical direction into electronica and avant-garde music.

He is also an active member of The Global Sound Movement, a charitable organisation that creates purchasable sound libraries and sampler instruments from samples they have captured across the world.

The artwork that accompanies this album is made up from photographs that were taken at the site of where the samples were recorded or where the artist was struck with inspiration from each piece of music. These have then been manipulated to explore colour and texture.





AWOL is an installation that aims to challenge an audience's perception of modern live music, specifically the use of backing tracks in support of live instrumentation and vocal performances. It deals with the absence of a live band, or indeed any performer in a situation where an audience would expect to see musicians.

Upon entering AWOL, the audience is greeted with a familiar stage setup for a rock or metal band. The audience take their seats and anticipate the arrival of a band that need not exist.

Several pieces of music are to be played through a carefully selected sound system, composed of the guitar and bass cabinets that line the stage, as well as additional monitors that will create a full, aggressive and powerful sound, reminiscent of a live concert.

James Pye is a producer, musician and songwriter. He has created three pieces of Technical Metal music with fusion influences to accompany the installation. All music was composed and performed by the producer, with the exception of Anthony Jones as vocalist and Les Harrison as the drummer.



SAM RABBETTE PICTURE FRAME

Picture Frame is a five track EP produced by Sam Rabbette. The style is electronica where the guitar is used for its sonic qualities in developing texture.

Sam Rabbette is a composer, musician and engineer from Liverpool. He released his first EP under the name Guslo when he was 18 and has been involved in numerous projects, including recently undertaking an American tour as a session bassist for an LA band called Falling Doves. Rabbette's interest in electronic music stems from artists such as Boards of Canada, whose work captivated him to explore this style of music.

Picture Frame is a body of work that is unique in its sound and its sequencing. It combines densely textured arrangements with well-crafted melodies that take you on a journey through five compositions.



JORDAN ROBERTS CHANGING FACES

The five-piece band consists of:

Alex Rose - Vocals

Jordan Roberts - Guitars, Backing

Jack Hargreave - Guitars, Backing

Aiden Duke - Bass, Backing

Alex Baxter - Drums

Changing Faces is a self-titled funk alt-rock album by emerging Lancashire band Changing Faces, composed by their quitarist Jordan Roberts.

The album features a variety of songs ranging from funk rock to something a bit darker.

Drawing and combining influences from bands such as the Red Hot Chilli Peppers, Arctic Monkeys and Alter Bridge just to name a few. Changing Faces aim to produce the kind of funk rock that keeps the dance floors full with groovy verses and memorable charuses.

The album was written with the intention of combining all the best elements of funk, rock, and blues.

Jordan has been playing guitar for 8 years and has been in a variety of different bands throughout the years eventually creating Changing Faces in early 2016 out of the ashes of an old band project and since then they have been working on composing and practicing this first album.



DAVID ROBERTSON SYMFOLIA

Symfolia is a four-piece suite combining elements of orchestral composition with funk, jazz, fusion and sound design. The compositions feature a range of sampler instruments, recorded guitars, synthesisers and field recordings.

The compositions are inspired by a location close to where David lives, Dog Kennel Woods. The view from his home studio is dominated by the trees in the forest and their ever-changing appearance influenced this 'Four Seasons' like collection of compositions.

The compositions have resonance with a range of composers and artists but draws particular inspiration from Snarky Puppy's album 'Sylva'. Other contextualisation comes from Vivaldi's 'Four Seasons', Losers and Andy Scott.

David began his degree interested primarily in rock music but has since developed an interest in orchestral film and game composition, as well as instrument sampling, Foley and sound design.



TOMOS ROGERS DREAM BOX

Dream Box is a collection of instrumental compositions formed into an EP. Taking a multigenre approach to the EP enables an infusion of various genres such as shoegazing, electronica, ambient, and electroacoustic music. The EP combines acoustic and electronic instrumentation in which showcases a range of effects. This reinforces the different characteristics generated at stages throughout.

The sonic characteristics of the music presented explore a series of tension and release, which utilizes an array of approaches such as cadences, pitch and dynamics. Therefore, the EP allows the listener to enter a musical journey provoking contrasting emotions throughout the duration.

Tomos Rogers is a music producer/composer based in the Merseyside/Lancashire area, and enjoys the experimentation of different genres both musically and, in relation to postproduction. Corresponding influences of 'Dream Box' consist of Beck, Deerhunter, Atlas sound, No Age, LCD Sound System and The Beatles.



DANIEL ROSSALL THE FEEL

The five-piece band consists of:

Daniel Rossall performs all instruments on all songs.

All drum programming by Daniel Rossall.

Mixed, engineered, recorded and produced by Daniel Rossall 2014-2017

Artwork by Alexandra Govan/ Artwork concept by Daniel Rossall

See danielrossallmusic.co.uk for more information.

Daniel Rossall is a producer, musician, composer and vocalist known for his work with the Sisters of Mercy guitarist Ben Christo, and the band Night by Night. He has also worked with Swedish producer Niels Nielsen from the band Dead Soul, who supported Grammy Award winners Ghost in 2015 on a European tour.

Rossall primarily specialises in guitar-based music, cross genre. The Feel is his first instrumental rock album, recorded, mixed and mastered in the box with the intention to showcase the possibilities of modern music technology.

The album's beginnings were founded in 2014 when an initial demo was well received by peers. Subsequently, this prompted Rossall to create more works of the same aesthetic.

Drawing inspiration from Joe Satriani's 'Not of this Earth' and Greg Howe's 'Introspection', two albums recorded on a very low budget that became timeless classics in the instrumental rock genre. Rossall's 'do it yourself' approach lends from Satriani's debut but reflects a post- millennium era where the technological possibilities have evolved in comparison. These are compositions with pop tinted sensibilities, each differing in style whilst centred on interesting guitar performances.

The Feel was conceived from a genuine passion for music, the guitar and music production. There is a joy within cultivating small musical ideas and curating them until each piece is an extravagant reality.



DAVID SHARROCK GEMS

Gems is an 8-track album designed to be played as a continuous mix where the audience can drop in or listen from the beginning. The album features various genres such as Drum and Bass, hip-hop and EDM. Gems also explores the eight tracks as a concept, each song representing personal ideas and is designed to assign emotions to each of the colours of said gemstones, which the songs are named after.

Producing under the moniker 'Shallok', David Sharrock draws his creative influences from various artists such as Pendulum, Savant and Daft Punk. Growing up playing many video games, David is also inspired by various electronic game soundtracks; this can be seen in his work.

David is a self-proclaimed retro drum and bass artist, combining the sounds of early video games and modern day drum and bass together to create a unique sound. While he produces songs in said genre, he also works in other styles such as retro EDM and drumstep.



LIAM SHAW DISSOCIATION

This is a three track instrumental EP from metal project, 'Mortalisis' that incorporates a blend of death metal, intertwining melodicism, harmonies, groove and intentionally bleak and melancholic chord progressions throughout.

The running theme in the EP is based around the thoughts of stagnation or simply wasting the time we are given, being confined from what our ambitions may be and where we see other people and wish to be. This is something that is personal to the ensemble and has been a prevalent driving force to create the music on this EP, but as it has no lyrics, it is left open to listener interpretation.

The EP will be available for anyone to listen to for free once it has been performed.

scapes

_scapes is a collection of creative sampling work by composer Olly Smith. This collection of music is inspired by the sound of the world that surrounds us. Created entirely from natural sounds, warped and distorted into a creative sound palette, these pieces aim to evoke an emotional response from what are essentially everyday sounds.

The collection of work was brought on by Olly's interest in location field recording and is an extension from an earlier piece 'Human's Nature'. This piece demonstrated the effectiveness of using field recordings to creative instruments and how these could be used to create a musical piece.

_scapes aims to build on this previous work to show that not only are the sounds around us interesting but that they also tell a story of how we have changed the way the landscape looks and inevitably sounds.



DARREN WATSON PLANET X

The year is 2060; the human race needs to find another planet suitable enough to host human life after the earths ageing process is getting faster and faster. The world's leaders come together and send a massive military force to a planet called planet X, their mission is to secure the planet for the survival of humanity... At any cost...

Planet X is a series of episodic soundscapes that reference the world of computer gaming and is design to be experienced on headphones.

Darren Watson, a sound designer and producer. He has many years' experience working with virtual synthesized instruments such as, Massive, Spire, Sylenth1 and Serum. His passion for sound design came from his background of producing Dubstep that consists of heavy basslines and the need for advanced synthesizer skills to create your own sound.



JORDAN WHITEHEAD / OXYGEN INSIDIOUS

Insidious is a short four-track EP from the vocalist Oxygen, which embodies several factors drawn from difficult periods within his life and expressed in audible art. The vocals are distinctly bridged between rap and melodic harmony, which he feels, would be better able to relay the message of the work presented herein. Referencing mainstream textures and overlaid with heavy lyricism, Oxygen constructs a landscape, which represents the struggle through darkness. The mainstream sound is reflective of a modern easy-listening format, which conveys a story to the listener. By combining, a cohesive pattern emerges and is able to allow the listener to relate to what is being offered. The work itself also stands to be utilised as an initiatory platform for Oxygen's new output. This EP will be released through Noxious-Recordings and will be performed later in the year through a partnered label event, which will be held in Burnley.

Credits: Designed and produced by Jordan Whitehead, Instrumental tracks produced by Jordan Whitehead, Vocals: Oxygen



CONNOR WILLIAMS SOUND WORLD WITHOUT MOVING IMAGES

I have chosen to create a sound world for radio involving music and sound design involving Foley recording techniques and processing.

The nature of this piece involves the creation of a fantasy world highlighting a battle scene. Different techniques are deployed to tell a story through sound design and composition.

Connor's wider area of practice involves music production and song writing in the areas of hip-hop and R&B. Recent interests have involved an increased passion in creating and making sounds effects for moving images.



PAUL WILLIAMS GET ME OUT OF THESE CLOTHES

This is a unique opportunity to witness an audio/ visual experience from the mind of Mr Paul.

This, the launch of his debut EP 'Get Me Out Of These Clothes' as a digital and physical release; contains four original Indie tracks all written and recorded by Mr Paul with an additional vocal performance by 'Polestar' and 'Chief Brody' singer Nodstar Baxter.

You are invited to experience the piece intimately on headphones. There will also be a screening of the release in the form of music videos, which have been filmed in locations such as the French Pyrenees, Fuerteventura, the Lake District and North West England.

Mr Paul has been developing his musical reputation; both solo and with rock based bands, since 1999. Performing at such venues as Manchester Academy and playing a supporting slot to 90s Indie band 'Dodgy'. Along with solo work, he is currently drumming and producing for 'Jacks Raging Mind'.



NICK WOOD YNYSMONKS

Nick Wood Presents 'Ynysmonks' A production project comprising a four track series.

This EP takes listeners through a journey of what Nick has been composing through his final year at University; it reflects the music he has been Dj'ing the last five years making appearances on the radio and events including Gottwood Festival and Melodic Distraction.

The EP consists from a mixture of house to funk, soul, hip-hop and African music.

Sampling has been a main methodology within composing this EP, making use of sonic elements taken from influential works such as Session Victim, Black Loops, Roy Ayers, Andres and Mark Farina's Mushroom Jazz volumes and many more.

Drum sequencing can be heard throughout every piece, which is intended for DJ use. There has also been use of field recordings and live-recorded instruments such as a djembe, bass guitars, saxophones and percussive instruments.



Soundcloud: tobyplanetstudiohk Instagram: tobyplanetstudiohk

LANCASHIRE ARTS FESTIVAL

WARNING

Some performances and installations will feature flashing lights and may be very loud.

SMILE YOU'RE ON CAMERA

Please be aware that throughout the duration of Swerve there will be official event photography/ filming taking place for marketing and promotional purposes. These images/footage may be used in both on and offline publications, public relations and advertising, such as social media, brochures, information leaflets, adverts, posters and other formats for the promotion of the University and of University courses at its partner institutions. If for whatever reason, you or a member of your group does not wish to be photographed, please make yourself known on arrival at the front desk or to the photographer in the venue.









We want your #LANCSARTSFEST photos and videos

Snap and upload to Instagram or Twitter with #LANCSARTSFEST for a chance to

WIN

a professional quality Wi-Fi enabled camera that will make your future photos and videos even better!



All visitors, students and staff can enter. The deadline date for entries is 2 July 2017. The most creative photo or video wins. The winner will be announced on Twitter by @UCLanWhatsOn and on Instagram by @LancsArtsFest on or before 7 July.